

Name:

Create Performance Task: Practice Extra

Go through the lesson and add code to three programs so that the user can play a game more than once without restarting the code, and also end the game without physically stopping the code. Then try adding code to another program of your choice that does the same thing.

Wrap Up: Practice Extra

Now that you have completed the Practice Extra assignment, answer these review questions.

What are the possible values of a Boolean variable?	
What is a reason for using a Boolean variable in your code?	
If you are using BTN_B to stop playing the game, what lines of code need to be included?	
What did you learn about programming from this lesson?	

SUCCESS CRITERIA:

- Add a Boolean variable, while loop and function to Mission 10 code so the user can stop playing the game
- Add a Boolean variable, while loop and function to Create PT Practice 3 code so the user can continue playing the game
- Add a Boolean variable, while loop and function to Create PT Practice 4 code so the user can continue playing the game
- Add a Boolean variable, while loop and function to another program so the user can continue playing the game